Instructions

- **Round #1:** Four words are randomly selected to form the letter pool. We then use these letters to determine what possibile words you may discover. Use the letter pool to form words 3 and 4 charcters long.
- **Round #2:** The spelling of 4 and 5 letter words have been scrambled. Unscramble each of the words by spelling them correctly.
- **Round #3:** In this round two letters have been concealed from each word. Are you able to identify a word that fits the pattern? Give yourself extra credit if you come up with the word we selected.
- **Round #4:** It is not just words that may be scrambled. For Round #4 we have scrambled a 5, 6 and 7 word phrase. The goal is to put these back as they were originally stated.
- **Round #5:** Challenge your knowledge of words by matching the group of 6 words with their correct definition.
- **Round #6:** Put the list of 24 words into alphabetical order.
- **Round #7:** Our word square is made up of a string of words that resembles a maze. The 1st letter of the 1st word has a box around it. It is up to you to figure out if the next letter is up, down, left or right of this letter. When a letter is used it is not part of another word. The list of words for you to uncover are provided.

ROUND 1: Form Words From Our Letter Pool

3 Letter Word Game Play

(A) (C) (D) (E) (I) (N) (O) (R) (T)

4 Letter Word Game Play

 $(D \in G \in H \in I) (K \in M) (N \in S) (T \in U)$

Reach For The Stars

ROUND 1: Form Words From Our Letter Pool

3 Letter Word Game Play

(A) (C) (D) (E) (I) (N) (O) (R) (T)

Ace	Act	Ado	Aid	Air	And
Ant	Arc	Are	Art	Ate	Can
Car	Cat	Cod	Con	Den	Die
Din	Dot	Ear	Eat	End	Era
Etc	lce	Net	Nod	Nor	Not
Oar	One	Ore	Ran	Rat	Red
Rid	Rod	Roe	Rot	Tan	Tar
Теа	Ten	Tie	Tin	Toe	Ton

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

 $(D \in G \in H \in H \cap K \in M \cap O \otimes T \cup U)$

Dent	Desk	Diet	Dike	Dine	Ding
Dish	Disk	Does	Dome	Done	Dose
Duke	Dune	Dung	Dunk	Dusk	Dust
Edit	Emit	Gist	Gone	Gush	Gust
Guts	Hide	High	Hike	Hind	Hint
Home	Hose	Host	Huge	Hung	Hunk
Hunt	Hush	Husk	Into	Item	Kind
King	Knit	Knot	Mend	Menu	Mesh
Mind	Mine	Mink	Mint	Mist	Mode
Monk	Most	Moth	Muse	Mush	Must

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

(D (E) (G) (H) (H) (I) (K) (M) (N) (O) (S) (T) (U)

Mute Semi Shot	Nest Send Shun	Nose Sent Shut	Note Shed Side	Nude Shit Sigh	Omit Shoe Sign
Sing	Sink	Site	Skid	Skim	Skin
Smug	Snug	Some	Song	Stem	Stud
Stun	Suit	Sunk	Tend	Them	Then
Thin	This	Thug	Thus	Tide	Time
Tone	Tune	Tusk	Undo	Unit	Used

ROUND 2: Word Unscramble: Which Words Are These?

4 Letter Word Game Play



5 Letter Word Game Play



Solve One Word At A Time

ROUND 2: Word Unscramble: Which Words Are These?



ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play



6 Letter Word Game Play

RAC_S_	_E_ARD	C_TL_T
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Keep Up The Good Work

ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play

CO_K_	_RA_Y	_EAR_
Cocky	Crazy	Weary

6 Letter Word Game Play

RAC_S_	_E_ARD	C_TL_T
Racism	Retard	Cutlet

ROUND 4: Reassemble These Catch Phrases

5 Word Phrase is achievement final the simplicity (Frederic Chopin)

6 Word Phrase silver a lining cloud has every (John Milton)

7 Word Phrase a think disease to much too is (Fyodor Dostoyevsky)

Solve One Word At A Time

ROUND 4: Reassemble These Catch Phrases

5 Word Phrase is achievement final the simplicity (Frederic Chopin)

Simplicity is the final achievement 6 Word Phrase silver a lining cloud has every (John Milton)

Every cloud has a silver lining

7 Word Phrase a think disease to much too is (Fyodor Dostoyevsky)

To think too much is a disease

ROUND 5: Word - Definition Match Up

- **1.** With **A.** In reference to an inanimate object
- **2.** State **B.** A place of education
- **3.** Self **C.** Joining together
- 4. Miss D. To articulate the particulars of a fact or opinion
- **5.** Thing **E.** One's personification and embodiment
- 6. School F. To not collide; The absence of a person or object

ROUND 5: Word - Definition Match Up

- **1.** With **C.** Joining together
- 2. State D.To articulate the particulars of a fact or opinion
- **3.** Self **E.** One's personification and embodiment
- 4. MissF. To not collide; The absence of a person or object
- **5.** Thing **A.** In reference to an inanimate object
- **6.** School **B.** A place of education

ROUND 6: Alphabetical Order

Effect	Behold	Ravine
Fluency	Hush	Relevant
Scoot	Unlikely	Perfect
Mess	Loving	Drill
Lab	Poke	Activist
Field	Hybrid	Must
Uptown	Boat	_ Punctual
Gown	Hireling	Criminal

Keep Up The Good Work

ROUND 6: Alphabetical Order

- 8 Fluency
- 22 Scoot
- 15 Mess
- 13 Lab
 - 7 Field
- 24 Uptown
 - 9 Gown
 - 2 Behold
- 11 Hush
- 23 Unlikely
- 14 Loving

- 18 Poke
- 12 Hybrid
 - 3 Boat
- 10 Hireling
- 20 Ravine
- 21 Relevant
- 17 Perfect
 - 5 Drill
 - 1 Activist
- 16 Must
- 19 Punctual
 - 4 Criminal

Activist Behold Boat Criminal Drill Effect Field Fluency Gown Hireling Hush Hybrid

Lab Loving Mess Must Perfect Poke Punctual Ravine Relevant Scoot Unlikely Uptown

ROUND 7: Word Square

Е	Х	S	Е	Е	Ν	Т	Ν	K	Ρ	3 Letter Word Ewe	4 Letter Word Feed
Ρ	Ρ	0	А	G		Μ	Ο	R	Е	Own	Gulp
L	U	G	Е	Ν	Ν	-	R	G		Per Sue	Hire Hiss
W	S	Е	W	Е	R	S	Е	Е	D	Woo	Monk
0	S	Κ	Н	С	Е	U	Ο	0	В		
0	I	С	Е		R	Y	Т	R	Н	5 Letter Word	6 Letter Word
0 	। Н	•	E O	0		-	T D	R E	H I	Agent	Assure
O I N	I H J	•	0	O R	E	A	•		H I R		
	I H J E	D D	0 0	-	E	A E	D		I R	Agent Booty	Assure Expose

Keep Up The Good Work

ROUND 7: Word Square



- 1. Inner
- 3. Check
- 5. Gulp
- 7. Agent
- 9. Per
- 11. Booty
- 13. Hire
- 15. Brood
- 17. Woo
- 19. Feed
- 21. Makeup

- 2. Sue
- 4. Ewe
- 6. Expose
- 8. Monk
- 10. Greed
- 12. Reader
- 14. Assure
- 16. Hiss
- 18. Inject
- 20. Own