Instructions

- **Round #1:** Four words are randomly selected to form the letter pool. We then use these letters to determine what possibile words you may discover. Use the letter pool to form words 3 and 4 charcters long.
- **Round #2:** The spelling of 4 and 5 letter words have been scrambled. Unscramble each of the words by spelling them correctly.
- **Round #3:** In this round two letters have been concealed from each word. Are you able to identify a word that fits the pattern? Give yourself extra credit if you come up with the word we selected.
- **Round #4:** It is not just words that may be scrambled. For Round #4 we have scrambled a 5, 6 and 7 word phrase. The goal is to put these back as they were originally stated.
- **Round #5:** Challenge your knowledge of words by matching the group of 6 words with their correct definition.
- Round #6: Put the list of 24 words into alphabetical order.
- **Round #7:** Our word square is made up of a string of words that resembles a maze. The 1st letter of the 1st word has a box around it. It is up to you to figure out if the next letter is up, down, left or right of this letter. When a letter is used it is not part of another word. The list of words for you to uncover are provided.

ROUND 1: Form Words From Our Letter Pool

3 Letter Word Game Play

4 Letter Word Game Play

Don't Give Up

ROUND 1: Form Words From Our Letter Pool

[A]		\mathbf{O}	[W]	$[\mathbf{Y}]$

Ado	Day	Dot	Had	Hat	Haw
Hay	Hot	How	Tow	Тоу	Two
Wad	Way	Who	Why		

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

(A) (C) (E) (E) (H) (L) (R) (S) (T) (U) (W) (Y)

Achy	Acre	Arch	Ashy	Care
Case	Cash	Cast	Chat	Chew
Clay	Clue	Crew	Cult	Cure
Cute	Each	Earl	Ease	East
Else	Halt	Hare	Hate	Haul
Hear	Heat	Heel	Here	Hers
Hurt	Lace	Lacy	Lash	Last
Lure	Lust	Race	Rash	Rate
Reel	Rely	Rest	Rule	Ruse
Reel	Rely	Rest	Rule	Ruse
Rust	Sale	Salt	Scar	Seal
	Case Clay Cute Else Hear Hurt Lure Reel	Case Cash Clay Clue Cute Each Else Halt Hear Heat Hurt Lace Lure Lust Reel Rely	CaseCashCastClayClueCrewCuteEachEarlElseHaltHareHearHeatHeelHurtLaceLacyLureLustRaceReelRelyRest	CaseCashCastChatClayClueCrewCultCuteEachEarlEaseElseHaltHareHateHearHeatHeelHereHurtLaceLacyLashLureLustRaceRashReelRelyRestRule

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

(A) (C) (E) (E) (H) (L) (R) (S) (T) (U) (W) (Y)

Seat	Sect	Shut	Slay	Star	Stay
Stew	Such	Sure	Swat	Sway	Tale
Tear	Thaw	Thee	They	Thus	Tray
Tree	Trey	True	Tsar	Tyre	User
Wary	Wash	Wear	Were	West	What
Whet	Yeah	Year			

ROUND 2: Word Unscramble: Which Words Are These?

4 Letter Word Game Play

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ROUND 2: Word Unscramble: Which Words Are These?



ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play



 	— ·· —— ·

ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play



EVIV	_ETRA_	L_K_LY
Revive	Betray	Likely

ROUND 4: Reassemble These Catch Phrases

5 Word Phrase past is what prologue is (William Shakespeare)

6 Word Phrase fruit " without wisdom bears no "courage (Baltasar Gracian)

7 Word Phrase it seems until always it's done impossible (Nelson Mandela)

Have A Blast!

ROUND 4: Reassemble These Catch Phrases

5 Word Phrase past is what prologue is (William Shakespeare)

What is past is prologue

6 Word Phrase

fruit " without wisdom bears no "courage (Baltasar Gracian)

Without courage, wisdom bears no fruit

7 Word Phrase

it seems until always it's done impossible (Nelson Mandela)

It always seems impossible until it's done

ROUND 5: Word - Definition Match Up

- **1.** Short **A.** Moving towards a place
- **2.** We **B.**Of small or limited quantity
- **3.** He **C.** Describing what a person has in a common with another
- 4. Come D. The chief part, component or most important thing
- **5.** Main **E.** A summary or summarized account

6. Little **F.** Used to identify the male species

ROUND 5: Word - Definition Match Up

- **1.** Short **E.** A summary or summarized account
- 2. We C. Describing what a person has in a common with another
- **3.** He **F.** Used to identify the male species
- **4.** Come **A.** Moving towards a place
- 5. Main D. The chief part, component or most important thing
- 6. Little B.Of small or limited quantity

ROUND 6: Alphabetical Order

Mystical	Equation	Shell
Follow	Serenity	Daylight
Likeable	Strict	Jargon
Decision	Hose	_ Cogitate
Tar	Fondness	Jagged
Foe	Ever	Disable
Bang	Martyr	Those
Abnegate	Fool	Erosion

Slam Dunk This Round

ROUND 6: Alphabetical Order

19 - Mystical	12 - Fondness	Abnegate
11 - Follow	9 - Ever	Bang
17 - Likeable	18 - Martyr	Cogitate
5 - Decision	13 - Fool	Daylight
23 - Tar	21 - Shell	Decision
10 - Foe	4 - Daylight	Disable
2 - Bang	16 - Jargon	Equation
1 - Abnegate	3 - Cogitate	Erosion
7 - Equation	15 - Jagged	Ever
20 - Serenity	6 - Disable	Foe
22 - Strict	24 - Those	Follow
14 - Hose	8 - Erosion	Fondness

Fool Hose Jagged Jargon Likeable Martyr **Mystical** Serenity Shell Strict Tar Those

ROUND 7: Word Square

ERRTONEQVIPer Ram YesFlop Grow YourYDREALSRELYesYourYDREITCARYesYourYDREITCARYesYourSTGADNTAFM5Letter Word Civil Great6Letter Word Casket DazzleEUZSNETEGreatDazzleDazzleEUZEYZOALLonerEquityRYOLEYEDWReadyTennisEGNUHLFORStageYes	P P	O L	M F			T S		l U	T I	Y C	3 Letter Word Ear Fly	4 Letter Word Doze Fact
S T G A D N T A F M 5 Letter Word 6 Letter Word G A R Z S N E T E Civil Casket E U Z E Y Z O A L Loner Equity R Y O L E Y E D W G Metal Hunger F O L E Y E O D W G Metal Hunger	Е			_	-			- •	-	l L	Per Ram	Grow
GARZSNETECivilCasketEUZEYZOALLonerDazzleRYOLEYZOALLonerEquityRYOLEYEDWGMetalHungerFONHLFODRAL	Y	D	R	Е		Ι	Т	С	А	R		
GARZSNETEGreatDazzleEUZEYZOALLonerEquityRYOLEYEDWGMetalHungerRYOLEYEDWGReadyTennis										7		
EUZEYZOALLonerEquityRYOLEYEDWGMetalHungerROLEYEODWGReadyTennis	S	Т	G	A	D	Ν	Т	A	F	M		
Ready Tennis								A	F T		Civil	Casket
			R	Ζ	S	Ν	Е		Т		Civil Great	Casket Dazzle

ROUND 7: Word Square



- 1. Fact
- 3. Loner
- 5. Civil
- 7. Metal
- 9. Doze
- 11. Yes
- 13. Hunger
- 15. Great
- 17. Ram
- 19. Per
- 21. Stage

- 2. Tennis
- 4. Equity
- 6. Ear
- 8. Grow
- 10. Fly
- 12. Dazzle
- 14. Your
- 16. Casket
- 18. Flop
- 20. Ready