Instructions

- **Round #1:** Four words are randomly selected to form the letter pool. We then use these letters to determine what possibile words you may discover. Use the letter pool to form words 3 and 4 charcters long.
- **Round #2:** The spelling of 4 and 5 letter words have been scrambled. Unscramble each of the words by spelling them correctly.
- **Round #3:** In this round two letters have been concealed from each word. Are you able to identify a word that fits the pattern? Give yourself extra credit if you come up with the word we selected.
- **Round #4:** It is not just words that may be scrambled. For Round #4 we have scrambled a 5, 6 and 7 word phrase. The goal is to put these back as they were originally stated.
- **Round #5:** Challenge your knowledge of words by matching the group of 6 words with their correct definition.
- Round #6: Put the list of 24 words into alphabetical order.
- **Round #7:** Our word square is made up of a string of words that resembles a maze. The 1st letter of the 1st word has a box around it. It is up to you to figure out if the next letter is up, down, left or right of this letter. When a letter is used it is not part of another word. The list of words for you to uncover are provided.

ROUND 1: Form Words From Our Letter Pool

3 Letter Word Game Play

(D) (D) (E) (H) (I) (M) (N) (S) (U)

4 Letter Word Game Play

(A) (C) (E) (E) (G) (K) (M) (N) (O) (R) (T) (W)

Conquer This Round

ROUND 1: Form Words From Our Letter Pool

3 Letter Word Game Play

		E	H		M	N	S	U
--	--	---	---	--	---	---	---	---

Den	Did	Die	Dim	Din	Due
End	Hem	Hen	Hid	Him	His
Hue	Hum	Men	Mid	Mud	She
Sin	Sue	Sum	Sun	Use	

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

(A) (C) (E) (E) (G) (K) (M) (N) (O) (R) (T) (W)

Acne	Acre	Amen	Anew	Ante	Cage
Cake	Came	Cane	Care	Cart	Cent
Coat	Coke	Coma	Come	Cone	Core
Cork	Corn	Crag	Cram	Crew	Crow
Earn	Game	Gate	Gear	Gene	Gnat
Gnaw	Goat	Gone	Gown	Gram	Grew
Grow	Keen	Knee	Knew	Knot	Know
Make	Mane	Mare	Mark	Mate	Mean
Meat	Meek	Meet	Mere	Moan	Mock
Monk	More	Name	Near	Neat	Neck

ROUND 1: Form Words From Our Letter Pool

4 Letter Word Game Play

(A) (C) (E) (E) (G) (K) (M) (N) (O) (R) (T) (W)

Norm	Note	Once	Race	Rack	Rage
Rake	Rang	Rank	Rant	Rate	Reek
Rent	Roam	Rock	Tack	Take	Tame
Tank	Team	Tear	Teem	Teen	Term
Tone	Tore	Torn	Town	Tram	Tree
Wage Wear Work	Wake Week Worm	Want Went Worn	Warm Were	Warn Woke	Weak Wore

ROUND 2: Word Unscramble: Which Words Are These?

4 Letter Word Game Play

OEHM	LLUP	IWLL	RUEL

5 Letter Word Game Play

Solve One Word At A Time

ROUND 2: Word Unscramble: Which Words Are These?

4 Letter Word Game Play **5 Letter** Word Game Play **OEHM** RELAT HOME LATER LLUP TICSK PULL STICK IWLL RHEAT WILL EARTH RUEL TSORH SHORT RULE

ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play

6 Letter Word Game Play

_UNN_R	T_TT_O	EQ_I_Y
— —		

ROUND 3: Decode The Word

4 Letter Word Game Play



5 Letter Word Game Play



ROUND 4: Reassemble These Catch Phrases

5 Word Phrase what " masters "you worries you (John Locke)

6 Word Phrase lack use of atrophies from courage (Unknown)

7 Word Phrase be life " without a "music would mistake (Friedrich Nietzsche)

Come On! You Can Do It!

ROUND 4: Reassemble These Catch Phrases

5 Word Phrase what " masters "you worries you (John Locke)

What worries you, masters you

6 Word Phrase

lack use of atrophies from courage (Unknown)

Courage atrophies from lack of use

7 Word Phrase

be life " without a "music would mistake (Friedrich Nietzsche)

Without music, life would be a mistake

ROUND 5: Word - Definition Match Up

- **1.** Wheel **A.** The structure where a person lives
- 2. Letter B.To express in writing correspondence to another
- **3.** Your **C.**A unit of imperial measurement; A body part
- 4. Home D.Used in transportation to roll forward or reverse
- 5. Step E. Referring to someones possession or action in dialog
- 6. Course F. Transiting from one point to another

ROUND 5: Word - Definition Match Up

- 1. Wheel D.Used in transportation to roll forward or reverse
- 2. Letter B.To express in writing correspondence to another
- **3.** Your **E.** Referring to someones possession or action in dialog
- **4.** Home **A.** The structure where a person lives
- 5. Step C.A unit of imperial measurement; A body part
- 6. Course **F.** Transiting from one point to another

ROUND 6: Alphabetical Order

Amiable	Wardrobe	Berch
Weather	Roadside	Tick
Wrecking	Whistle	That
Bookie	Intruder	_ Ballot
Debut	Crayfish	Devil
Durable	Nurse	Glad
Evoke	Ours	Normal
Per	Surfing	Rub

Do Your Personal Best

ROUND 6: Alphabetical Order

1 - Amiable	5 - Crayfish	Amiable
22 - Weather	13 - Nurse	Ballot
24 - Wrecking	14 - Ours	Berch
4 - Bookie	18 - Surfing	Bookie
6 - Debut	3 - Berch	Crayfish
8 - Durable	20 - Tick	Debut
9 - Evoke	19 - That	Devil
15 - Per	2 - Ballot	Durable
21 - Wardrobe	7 - Devil	Evoke
16 - Roadside	10 - Glad	Glad
23 - Whistle	12 - Normal	Intruder
11 - Intruder	17 - Rub	Normal

Nurse Ours Per Roadside Rub Surfing That Tick Wardrobe Weather Whistle Wrecking

ROUND 7: Word Square

B A T	E K T	N H U	I G M	A U			•	E E U D	A T E R	3 Letter Word Add Dug Jug Keg Sum	4 Letter Word Cake Dove Note Ride Stun
M	U	D O	G L	Y V O	L E	E T S	U	M N	S	5 Letter Word Bathe Dummy Eater Locum Solve Truth	6 Letter Word Almost Family Humour Knight Parole

ROUND 7: Word Square



- Note
 Knight
 Ratho
- 5. Bathe
- 7. Ride
- 9. Dug
- 11. Jug
- 13. Truth
- 15. Locum
- 17. Parole
- 19. Stun
- 21. Dove

- 2. Add
- 4. Keg
- 6. Humour
- 8. Eater
- 10. Family
- 12. Dummy
- 14. Solve
- 16. Almost
- 18. Cake
- 20. Sum